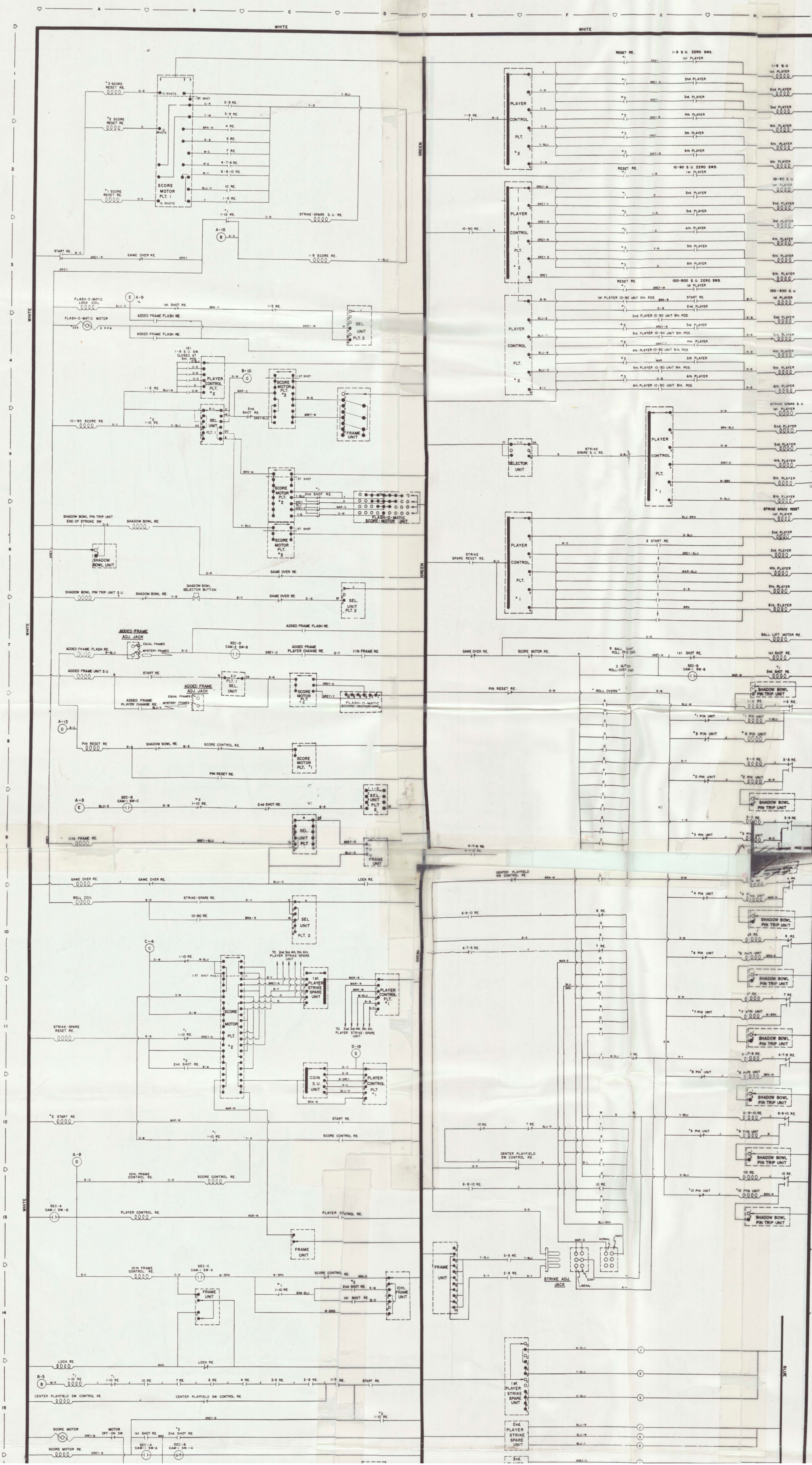




COIL NAME	COIL NO.	LOCATION
ADDED FRAME CONTROL UNIT RESET	H-26-650	A-17
ADDED FRAME CONTROL UNIT S.U.	J-22-550	A-17
ADDED FRAME FLASH RE.	K-28-1100	A-7
ADDED FRAME UNIT S.U.	J-22-550	A-7
BALL LIFT MOTOR RE.	K-29-1400	H-7
BELL COIL	R-24-600	A-10
CENTER PLAYFIELD SW. CONTROL RE.	M-26-500	A-15
COIN LOCKOUT RE.		B-21
COIN RE.	K-28-1100	B-20
COIN UNIT RESET	H-26-650	A-19
COIN UNIT S.U.	J-22-550	A-22
FLASH-O-MATIC LOCK COIL	K-28-1200	A-3
FRAME UNIT S.U.	J-22-500	A-18
FRAME UNIT RESET	H-26-650	A-19
GAME OVER RE.	M-26-500	A-9
LOCK RE.	K-29-1400	A-15
#1 PIN UNIT	L-29-500	H-8
#2 PIN UNIT	L-29-500	H-8
#3 PIN UNIT	L-29-500	H-9
#4 PIN UNIT	L-29-500	H-10
#5 PIN UNIT	L-29-500	H-10
#6 PIN UNIT	L-29-500	H-8
#7 PIN UNIT	L-29-500	H-11
#8 PIN UNIT	L-29-500	H-12
#9 PIN UNIT	L-29-500	H-12
#10 PIN UNIT	L-29-500	H-13
PIN RESET RE.	K-28-1100	A-8
PLAYER CONTROL RE.	K-28-1100	B-13
PLAYER CONTROL UNIT RESET	H-26-650	A-18
PLAYER CONTROL UNIT S.U.	J-22-500	A-18
1-5 RE.	M-26-500	H-8
2-8 RE.	M-26-500	H-8
3-9 RE.	M-26-500	H-9
4 RE.	M-26-500	H-9
6 RE.	M-26-500	H-10
7 RE.	M-26-500	H-11
4-7-8 RE.	M-26-500	H-11
6-9-10 RE.	M-26-500	H-12
10 RE.	M-26-500	H-13
#1-10 RE.	M-26-500	A-15
#2-10 RE.	M-26-500	A-23
RELAY BANK RESET COIL	S-26-1400	C-29
RELAY BANK RESET COIL	S-26-1400	C-29
SCORE CONTROL RE.	K-28-1100	B-13
SCORE MOTOR RE.	K-28-1200	A-15
1-9 SCORE RE.	D-28-1100	C-3
10-90 SCORE RE.	D-28-1100	A-5
#1 SCORE RESET RE.	D-26-800	A-2
#2 SCORE RESET RE.	D-26-800	A-1
#3 SCORE RESET RE.	D-26-800	A-1
SELECTOR BUTTON RE.	K-28-1200	A-20
SELECTOR RESET RE.	K-28-1100	A-19
SELECTOR UNIT RESET	H-26-650	A-20
SELECTOR UNIT S.U.	J-22-550	A-20
SHADOW BOWL PIN TRIP UNIT RESET	H-26-650	A-18
SHADOW BOWL PIN TRIP UNIT S.U.	J-22-550	A-6
SHADOW BOWL RE.	K-28-1100	A-6
1st SHOT RE.	M-26-500	H-7
#1-2nd SHOT RE.	M-26-500	H-7
#2-2nd SHOT RE.	M-26-500	A-21
START RE.	M-26-500	A-22
#22 START RE.	K-26-800	A-12
STRIKE-SPARE RESET RE.	D-28-1100	A-11
STRIKE-SPARE S.U. RE.	D-28-1100	C-2
1st PLAYER STRIKE-SPARE RESET	H-26-650	H-6
2nd PLAYER STRIKE-SPARE RESET	H-26-650	H-6
3rd PLAYER STRIKE-SPARE RESET	H-26-650	H-6
4th PLAYER STRIKE-SPARE RESET	H-26-650	H-6
5th PLAYER STRIKE-SPARE RESET	H-26-650	H-6
6th PLAYER STRIKE-SPARE RESET	H-26-650	H-7
1st PLAYER STRIKE-SPARE S.U.	J-22-550	H-4
2nd PLAYER STRIKE-SPARE S.U.	J-22-550	H-5
3rd PLAYER STRIKE-SPARE S.U.	J-22-550	H-5
4th PLAYER STRIKE-SPARE S.U.	J-22-550	H-5
5th PLAYER STRIKE-SPARE S.U.	J-22-550	H-5
6th PLAYER STRIKE-SPARE S.U.	J-22-550	H-5
1st PLAYER 1-9 S.U.	N-24-700	H-1
2nd PLAYER 1-9 S.U.	N-24-700	H-1
3rd PLAYER 1-9 S.U.	N-24-700	H-1
4th PLAYER 1-9 S.U.	N-24-700	H-1
5th PLAYER 1-9 S.U.	N-24-700	H-2
6th PLAYER 1-9 S.U.	N-24-700	H-2
1st PLAYER 10-90 S.U.	N-24-700	H-2
2nd PLAYER 10-90 S.U.	N-24-700	H-2
3rd PLAYER 10-90 S.U.	N-24-700	H-2
4th PLAYER 10-90 S.U.	N-24-700	H-3
5th PLAYER 10-90 S.U.	N-24-700	H-3
6th PLAYER 10-90 S.U.	N-24-700	H-3
1st PLAYER 100-900 S.U.	N-24-700	H-3
2nd PLAYER 100-900 S.U.	N-24-700	H-3
3rd PLAYER 100-900 S.U.	N-24-700	H-4
4th PLAYER 100-900 S.U.	N-24-700	H-4
5th PLAYER 100-900 S.U.	N-24-700	H-4
6th PLAYER 100-900 S.U.	N-24-700	H-4
10th FRAME CONTROL RE.	K-28-1100	B-14
10th FRAME UNIT RESET.	H-26-650	A-17
10th FRAME UNIT S.U.	J-22-550	A-21
11th FRAME RE.	K-28-1100	A-9
MOTOR NAME	MOTOR NO.	LOCATION
BALL LIFT MOTOR	#5751-1725 R.P.M.	C-28
FLASH-O-MATIC MOTOR	#226-6 R.P.M.	A-4
PIN RESET MOTOR	#361-22 R.P.M.	A-21
SCORE MOTOR	#491-24 R.P.M.	A-15

